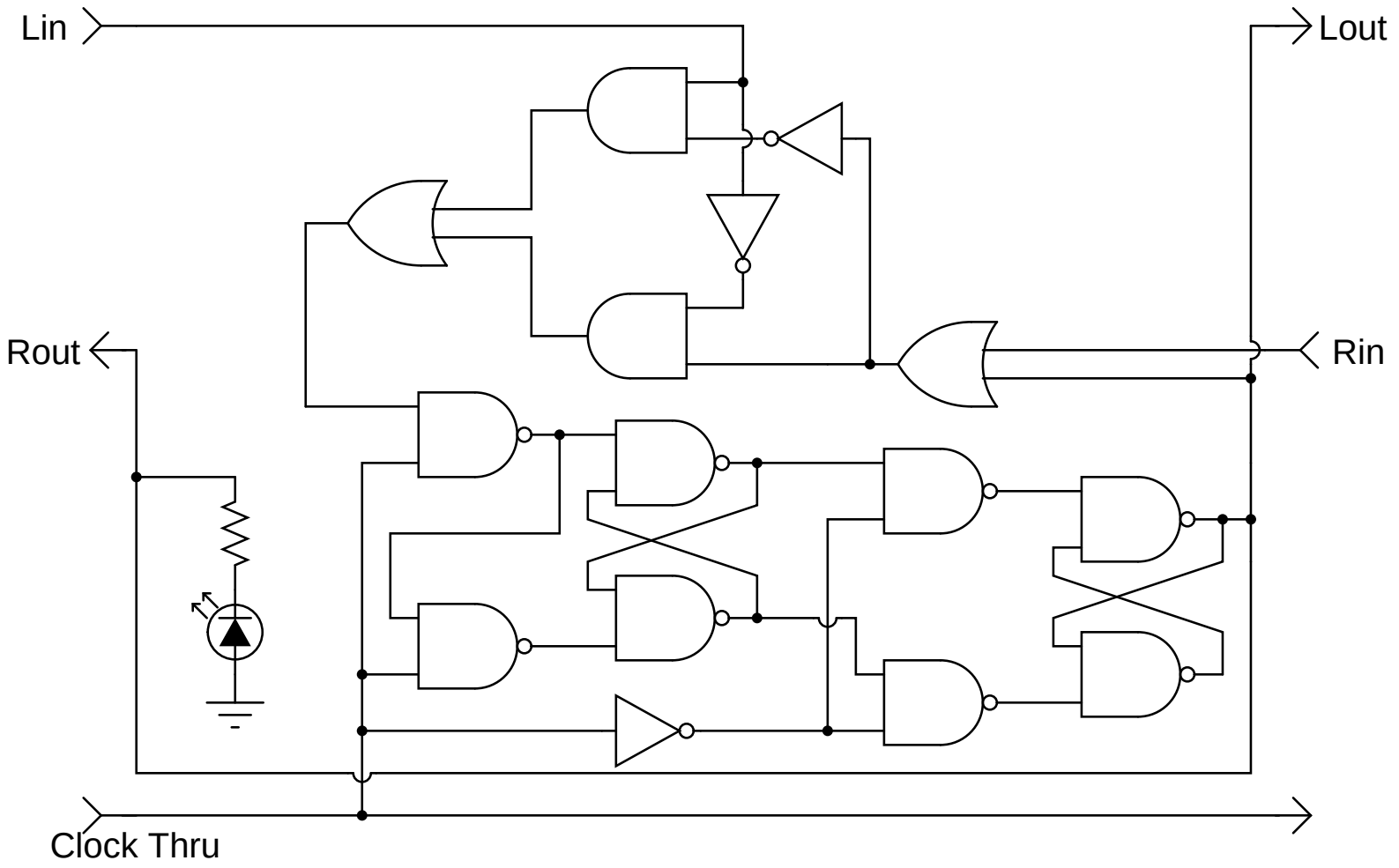

Cellular Automata Implementation

For Rule 30